

# Play Time—GRADE 2

April 8-May 10

## Where We Are in Place and Time



## Lines of Inquiry:

- How toys and games have changed over time (change)
- Similarities and differences of how children play around the world (connection)
- The future of toys and games (form)

## Attributes:

Reflective & Thinker

## Skills:

Thinking & Research

## Transdisciplinary Theme:

An inquiry into orientation in place and time; personal histories; homes and journeys, the discoveries, explorations and migrations of human-kind relationships between and the interconnectedness of individuals and civilizations, from local

**Central idea:** Children's toys and games change over time.

## Summative Assessment:

Students will choose their favorite toy, and create a timeline of the evolution of their favorite toy. They will explain their understanding of how this toy has changed over time.

As always, if you can contribute to our unit in any way, please contact us. For example, if you have any childhood toys and/or international to show the class, please let us know!

The grade 2 team